

Materclass

'Sonic Narrations in Audio Visual Productions' with Ricardo Bragança

11 May, SAT, 15:00, Union of Architects in Bulgaria, hall 2, 2nd fl.

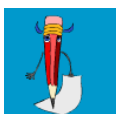


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How important is music for your film projects? How do sound narrations influence the whole film interpretation? What is your message to the viewers and what you want to tell them through sounds?

In order to understand how to create and develop sonic narrations in audiovisual productions it is important to possess conceptual, compositional and technical skills. These skills have to be developed through a solid theoretical approach and years of hands-on experience. Everything combined will materialize into an outstanding creative sonic output.

This lecture will dwell on the aesthetics of sound by shedding some light on its history, analyzing the production process and dissecting its inherent transmitted message. Ricardo will also be discussing sound transformation and editing through traditional techniques. Visual examples are going to be presented throughout the second part of the lecture. The visual examples will aim to illustrate the concepts addressed and will also be used as brief case studies that will promote a small forum of discussion and allow critical thinking. Have a look at the full programme.



15:00 Panel 1

- Motivation and the study of sound in cinema: Characterization and history.
- Analysis of the production process: Dialogue and voices, Sound Effects (SFX, Soundscape), Music.
- Analysis of the transmitted message: Diegetic / Non-diegetic / Meta-Diegetic Sound and Oneiric.
- Transformation and editing of sound: Amplitude, Pitch, Timbre and Spatialization.
- Traditional techniques: Silence, Sound Masking, Interior Sounds, Overlapping, Anticipation, "Split Second", "Mickey Mousing", "Leit Motif".



16:30 – 16:45 – Break



16:45 Panel 2

- Visual examples from case studies
- Forum Of Discussion
- Q&A